

**POSTED - AGENDA
UNION CITY BOROUGH
FEBRUARY 19TH, 2024**

The Council Meeting for the Borough of Union City will be at 6:30 P.M. at the First Global Methodist Church, 42 East High Street, Union City.

APPROVAL OF AGENDA

MOTION ON MINUTES FROM THE FEBRUARY 5TH, 2024 MEETING

MOTION ON SECRETARY'S REPORT

MOTION TO APPROVE PAID AND UNPAID BILLS

HEARING OF THE VISITORS: A reminder to visitors that this is their opportunity to speak. Public comments will not be permitted after this time. Any visitors who wish to speak may do so at this time. There is a three-minute time limit to speak.

MAYOR: The Mayor will make any reports or recommendations he may have.

POLICE CHIEF: The Police Chief will make any reports or recommendations he may have.

Discussion of Civil Service Rules & possible motion to approve

Discussion of Lexipol policies

STREETS SUPERVISOR: The Streets Supervisor will make any reports or recommendations he may have.

Review proposed streets for paving & seal coat

BOROUGH MANAGER:

MISCELLANEOUS UPDATES

LETTER OF SUPPORT FOR KEYSTONE PHMC GRANT FOR CITY BUILDING

INFORMATION FROM UNION TOWNSHIP ON MILLINGS

DISCUSS FINES FOR ANIMAL ORDINANCE AND VOTE TO APPROVE ADVERTISING

MOTION TO APPROVE SCHEDULING A PUBLIC HEARING & ADVERTISING PROPOSED

AMENDMENT TO ZONING ORDINANCE REGARDING SOLAR

RETRO-ACTIVE MOTION CHANGING REQUIRED MATCH AMOUNT FOR ADDITIONAL DCED

STMP APPLICATION ON RESOLUTION 2024-03

RETRO-ACTIVE MOTION TO APPROVE COMPLETING THE DESIGN/ENGINEERING FOR 2022 &

2023 CDBG GRANT FOR ADA RAMPS AND MILES STREET SIDEWALK

MOTION TO ACCEPT PARKS & RECREATION RESIGNATION AND POSSIBLE REAPPOINTMENT

MOTION TO APPROVE AGREEMENT WITH EADS GROUP FOR ENGINEERING SERVICES FOR

DEVEREAUX PARK PROJECT

REVIEW BIDS FOR WILLOW STREET BRIDGE WITH POSSIBLE MOTION

DCNR RIVERS CONSERVATION AGREEMENT WITH EADS GROUP TO SUBMIT APPLICATION –

POSSIBLE MOTION

DCNR RIVERS CONSERVATION – LEASE AGREEMENT

ADMINISTRATION

DEPARTMENT LIAISON REPORTS

**EXECUTIVE SESSION: TO DISCUSS PROPERTY DEVELOPMENT WITH POSSIBLE ACTION AND
DISCUSS PERSONNEL WITH NO ACTION**

ADJOURNMENT